

Corey Aubuchon

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PROFESSIONAL SUMMARY

A creative development leader with an affection to making the web work by helping create and grow development teams. Driven to create rich and captivating experiences using the latest web technologies in web, mobile, and physical domains. Dedicated software development specialist with over 10 years of expertise in the complete software development lifecycle and a thorough understanding of industry trends.

SKILLS

- ECMAScript 5+
- Node.js
- Git + SVN
- Apache + NGINX
- Bootstrap + Foundation + Bulma
- LAMP + MEAN
- CSS + SASS + SCSS
- Ionic + Cordova
- Webpack + Grunt + Gulp
- Sketch + Adobe CS
- VueJS + Angular
- Arduino + RaspberryPi
- AWS
- Google Analytics
- Debugging + performance tools

EXPERIENCE

Creative Technologist (Contract), Fidelity Labs, 2017 - Current

- Helped architect and define technology requirements for a new incubator project within Fidelity Labs.
- Responsible for all initial front-end development using VueJS
- On-boarded new developers and technology leads to the project technologies
- Collaborated with teams leads to formulate Agile practices.
- Worked as an individual contributor and a team lead to prioritize, execute, test, and deploy new product features.

Director Of Technology, Almighty, 2015 - 2017

- Oversight of all development work across multiple clients, involving internal and external resources.
- Guided clients in understanding their technology requirements without excessive technical jargon.
- Mentored junior developers and assisted in creation of plans for continued education.
- Helped form, and contributed to, best development practices and procedures for internal development teams.
- Identified and implemented tools and systems to help streamline development workflows and produce better quality work for clients.
- Developed and launched projects with thousands of interactions both online as well as in-store physical experiences.

- Heavily involved in new business pitches and on-boarding of new clients.
- Clients included New Balance, Flexsteel, Revision Military, and 47 Brand.

Sr. Interactive Developer, SapientNitro, 2012 - 2015

- Developed marketing campaigns, software applications, and hardware for clients such as the Boston Red Sox, Sprint, Phillips, McGraw-Hill Education, and Chrysler.
- Acknowledged customer issues and resolved their problems quickly and efficiently.
- Collaborated directly with UX and design teams to identify issues and potential improvements with early project stages.
- Organized and lead bi-weekly "lunch and learns" as well as weekly code reviews.
- Directly managed off-shore resources and external partners to ensure on-time delivery of projects.
- Helped create welcoming and creative culture with after-hours technology workshops for both creative and development teams.
- Worked with innovation teams to create proof-of-concept software and hardware to engage new and existing clients with new project ideas.
- Three-time winner of internal innovation contests to help grow internal knowledge and processes.

Developer, Almighty, 2010 - 2012

- Architecture and development of web applications, in-store, and social media experiences for clients such as New Balance, L.L.Bean, Revision Military, Boston Children's Museum, and Wealth Management Systems.
- Collaborated directly with project management, design, and UX teams to create interactive and engaging experiences for clients.
- Built internal tools to help non-development resources better manage client applications without development resources.
- Managed junior developers to help grow internal abilities to better meet client requests.
- Educated non-technical resources as to the difficulties of designing and working with legacy browsers and the concept of graceful degradation.

EDUCATION

Bachelors of Science, Interactive Media Design
The New England Institute of Art, Brookline 2010